

Securing Web Applications

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Writing Web Apps is Hard



- ✦ Tricky to make things work cross-browser
- ✦ AJAX adds client-side state, complexity
- ✦ **Securing against attacks is even harder**

Web Apps are Easy Targets

- ✦ Attackers can:
 - ✦ Send direct attacks to your server
 - ✦ Attack via another user's web browser



Outline

1. Client Side Logic and State

2. Cross Site Scripting

3. Cross Site Request Forgery

4. JavaScript Hijacking

1. Client-Side Logic & State

- ✦ **Do not trust the client, ever**
 - ✦ Don't trust the user
 - ✦ Don't trust the hardware (e.g., clock)
 - ✦ Definitely don't trust the client's browser



Clients are Still Useful

- ✦ AJAX puts more content, logic, & state at client
- ✦ **Implications:**
 - ✦ Check any data from the user on the server
 - ✦ Know that any client-side check may be skipped
 - ✦ Be careful when exposing AJAX APIs on server

Outline

1. Client Side Logic and State

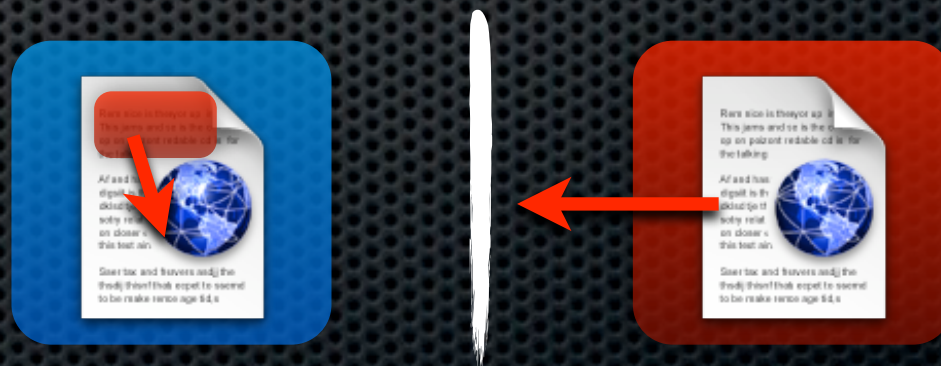
2. Cross Site Scripting

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2. Cross-Site Scripting (XSS)

- ✦ One of the most common web app vulnerabilities
- ✦ Web client security boils down to **Same Origin Policy**
- ✦ XSS gets around it
 - ✦ Attacker runs scripts inside your web page



XSS Consequences

- ✦ With XSS, attackers can:
 - ✦ **Steal cookies** (then take over user account)
 - ✦ **Phish users** (e.g., fake login dialog)
 - ✦ Control almost **all** content/code in entire origin

Types of XSS

- ✦ **Reflected XSS**

`http://app.com/query?<script>...</script>`

- ✦ Some input echoed on the page (e.g., search query)
- ✦ Victim must follow an evil link

- ✦ **Stored XSS**

- ✦ Some input stored in a database (e.g., blog comment)
- ✦ All later visitors become victims

- ✦ **DOM-Based XSS**

- ✦ Client-side JS code echoes input into page

Defense: Data Sanitization

- ✦ Don't ever trust user input
 - ✦ Escape all **output data** to prevent scripts
- ✦ Important: escaping must be **context sensitive**

```
<div>foo<script>...</script></div>
```

```
<a href="foo" onclick="..."></a>
```

- ✦ Don't invent your own sanitizer. It will be wrong.
 - ✦ Use template systems or frameworks if possible
See: ClearSilver, Google CTemplate, GWT, etc

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3. Cross-Site Request Forgery

- ✦ Who's logged in? The user, or his browser?
- ✦ Pages in background can make requests to your site
 - ✦ Browser sends user's cookies
- ✦ Evil pages can act in user's name
 - ✦ Transfer funds, delete data, change state



Defense: Prevent Forging

- ✦ Make state-changing requests hard to guess
 - ✦ Avoid predictable URLs if possible
- ✦ **Tokens:** verify request comes from a page you trust
 - ✦ Put a hard-to-forge token in your page
 - ✦ Verify its presence in the request

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- Many JS files have sensitive data (e.g., JSON)

- **Any web site can embed such files:**

```
<script src="mail.com/contacts">
```

- Can't *read* their contents, but can *run* them
- That's enough for attackers to get the data (e.g., Gmail contacts)



Defense: Don't let data run

- ✦ Put something at the top to prevent execution
 - ✦ e.g., **while(1);** or unparseable characters
 - ✦ Remove before parsing the JSON
- ✦ Don't use predictable URLs

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Ways Browsers Can Help

- ✦ **HTTP Only Cookies:** harder to get via XSS
- ✦ **Strict Transport Security:** only allow HTTPS
- ✦ **Reflective XSS Filters** (IE8, Chrome)

Summary

- ✦ Be wary of your users, think like an attacker
- ✦ Use security-minded frameworks whenever possible
 - ✦ Encapsulate the hard stuff

References & Tools

- ✦ **Foundations of Security: What Every Web Programmer Needs to Know**
(Daswani, Kern, Kesavan)
- ✦ **Browser Security Handbook**
<http://code.google.com/p/browsersec/wiki/Main>
- ✦ **RatProxy**
<http://code.google.com/p/ratproxy/>